Key Info Disclosure Profile On-chain Blog

Report Date **2020-09-28**
Published for **t*@coinone.com**

EN

Singapore
CrossAngle Pte. Ltd.

Profile Report

TMC FOUNDATION PTE. LTD.

Singapore
(Country or jurisdiction of incorporation)

202003708G
(Entity Registration Number)

Singapore
(Address, including zip code, including area code, of principal executive offices)

TABLE OF CONTENTS

WHERE YOU CAN FIND MORE INFORMATION

Readers and others should note that the company announces material information to the public using the company website, press releases, public conference calls, and webcasts. They may also use the following social media channels as a means of disclosing information about the company, products, planned financial and other announcements and attendance at upcoming investor and industry conferences, and other matters.

Channels	Address
Company Website	https://tmcfoundation.io/
Main communication channel	telegram
Twitter	https://twitter.com/TMCOfficial1
Company Blog	
Facebook	

Linkedin	
Github	https://github.com/TMC-Official
Reddit	
Telegram	https://github.com/TMC-Official
WeChat	
KaKaoTalk	
Custom Link	

The information posted through these social media channels may be deemed valid. Accordingly, the public should monitor these accounts and the blog, in addition to following company press releases, conference calls, and webcasts. This list may be updated from time to time and these channels may be updated without notice.

Company Representative (Report Data Submitter)

Name	Position	Office Phone Number	Telegram ID
JayLee	CEO	+8201095493939	@jay92lee

PART I. Corporate Profile

ITEM 1. Basic Corporate Profile

Official Company Name	TMC FOUNDATION PTE. LTD.
Establishment Date	31 Jan 2020
Jurisdiction of Incorporation	Singapore
Principal Office Location	Singapore
Address of Official Company Registration	
Company Name for Website Display	tmcfoundation.io
Description of Company	the TMC Foundation aims to provide an integrated platform for experts, non-experts, and investors where they can share their knowledge on virtual asset markets, products, and trading methods both on and offline, to facilitate easier understandings through real-time networking to perceive the flow of the real markets. Furthermore, we will launch TMC Bot Trading program and provide human resources and technical supports to accommodate the project foundations and specialists whenever necessary. TMC will ultimately construct a new ecosystem for an education specialized in virtual asset trading, meetups, and trading network systems including virtual asset management, consulting, education, and investments.
Company Website	https://tmcfoundation.io/
Whitepaper Link	https://tmcfoundation.io/tmc_whitepaper_v1_korean.pdf
Mission and Vision	We wish to build an integrated ecosystem by combining online and offline meetings for those who are interested in virtual assets. We pursue that the right information meets collective intelligence to generate successful investment, and foster professionals that market needs, and become able to put them at the right time and place. These are the blueprints of the ecosystem that TMC is planning for

ITEM 2. Team

2.1 Executives & Founders

The following sets forth certain information regarding the company's executive officers and founders, their details and positions as of 2020-09-28

Lee Jay

Position Title	CEO
Short Bio	Business Development at AllianceX Business Development at Bitsonic
Experience	Alliance X / Director Bitsonic / Manager
Education	
Company e-mail	ceo@tmcfoundation.io
Social	

2.2 Engineering Team Leaders

The following sets forth certain information regarding the company's development and engineering leaders, their details and positions as of 2020-09-28

Steve Kang

Position Title	CTO
Short Bio	Development at JD Solution Development at Meta Health Development at Wigo Development at Neoroad
Experience	JD Solution / Developer Meta Health / Developer Wigo / Developer Neoroad / Developer
Education	
Social	

2.3 Advisory

The following sets forth certain information regarding the company's advisories, their details and positions as of 2020-09-28

No data available

2.4 Organization Structure

The following sets forth certain information regarding the structure of the company as of 2020-09-28

Name of Department/Group/Office/etc.	Number of Full-Time Staff	Number of Part-Time Staff	Head of Department (Maybe left blank)
Business Development	2	2	Eric Kim
Marketing	2	1	Ssol
Development	3	0	Steve Kang
Total	7	3	

PART II. Business Information

ITEM 1. Industry Classification

	Not Applicable
Sector	Communication Services
Industry	Telecommunications
Sub-industry	Mobile Telecommunications
Categories	1. Others

ITEM 2. Industry Description

2.1 Industry Overview

On September 15, 2008, Lehman Brothers Holdings Inc, dealing with investment banks, stock and bond sales, private equity investment, private banking, and acting as one of the major dealers in the United States government bond market, ended up bankrupt after its failure to cover $613 billion amount of debts. It was shortly after the collapse of the traditional financial market that Bitcoin first began to be mined.

Today, there are a growing number of companies that possess and trade virtual assets such as Fidelity and Bakkt. Among them is Bitcoin Trust which is one of BTC funds of Grayscale, a virtual asset management firm. It has rapidly grown its market capitalization up to $1 billion, emerging as one of the top five investment destinations for millennial investors. In other words, Grayscale is growing rapidly with its virtual asset-related products in a traditional financial market.

Due to this, exchanges dealing with virtual asset projects grabbed the growing attention of investors. For instance, some exchanges that offer futures trading exceed $2 trillion of the cumulative amount of trades, and virtual assets derivatives showed its prospect of reaching 1$ trillion of trading volume by 2023. They are currently launching diverse products from spot trading to IEO, futures, options, and lending.

2.2 Recent Trends

(1)

The early virtual asset ecosystem was separated online and offline. While under the same concept of 'virtual assets', the two systems had apparent differences. The main objective of the offline system was to provide education for those who are unfamiliar with virtual assets or just beginning to learn them. Mostly it ended up offering rudimentary level education rather than specialized areas such as Bot Trading. Online was an exclusive area for experts who were more professional about investments than those who remained offline.

The major purposes of these online and offline communities are; to make payments for virtual asset transactions and investments, sign contracts, or share stock information. The problem is that each community is segregated so exclusively, so it is challenging to find correlations with one another. Nevertheless, if investors from offline communities are trained in an organized, professional background, enabling them to enter online communities with more expertise, and in turn interconnect with offline communities to generate a synergy in a virtual circle, the stock market in virtual assets will rapidly expand itself.

Especially in specialized areas such as Bot Trading, very few experts get to learn from real-life experience so general investors normally are not able to access the program easily. Even if they decide to develop Bot Trading Program themselves, they often fail to manage the system which leads to a lack of liquidity or failure to fulfill its original purpose. Moreover, while project foundations or investors seek help from Limited Partners (LP), they have no guarantee that LP will properly manage the operation. This may result in unnecessary misunderstandings between the two parties and they eventually fail to produce desirable outcomes.

We wish to build an integrated ecosystem by combining online and offline meetings for those who are interested in virtual assets. We pursue that the right information meets collective intelligence to generate successful investment, and foster professionals that market needs, and become able to put them at the right time and place. These are the blueprints of the ecosystem that TMC is planning for.

To this end, we plan to prepare an offline “Crypto Campus”: Crypto Campus Lounge, and Crapto Campus Academy online “trading community”: community, bot trading, app, and staking based TMC platform.

2.3 Target Market Size

The size of the domestic virtual asset trading market is about 500 billion won to 1 trillion won per day.

2.4 Target Customers

Domestic virtual asset investors and potential investors who have not yet participated, project foundations, expert groups, YouTubers, influencers, etc.

2.5 Competitors

2.5.1 Existing Industry Competitors

The following sets forth certain information regarding the company's conventional competitors already established within the industry as of 2020-09-28:

No data available

2.5.2 Token Project Competitors

The following sets forth certain information regarding the company's competitors that have implemented Token economics as of 2020-09-28:

No data available

ITEM 3. Project's Business Model

3.1 Business Description

3.1.1 Revenue Model

TMC's source of revenue is from coins, which paid or staked by users to use various TMC services such as lectures, rental, and use of contents and a trading bot that provided by online and offline platforms.
TMC provides rewards for users above a certain rank among ecosystem participants. The rewards are for B2B/B2C users. They will receive discounts privileges on engine usage fees of Bot Trading and subscription fees of online content. In addition, the remaining tokens, excluding operation costs from the general fees, are distributed to membership users of a certain rank in the form of compensation reserve.

3.1.2 Platform or Application Overview

General platform description

We wish to build an integrated ecosystem by combining online and offline meetings for those who are interested in virtual assets. We pursue that the right information meets collective intelligence to generate successful investment, and foster professionals that market needs, and become able to put them at the right time and place. These are the blueprints of the ecosystem that TMC is planning for.

To this end, TMC plan to prepare a platform based on offline "Crypto Campus": Crypto Campus Lounge, and Online Crypto Campus Academy "trading community": community, bot trading, app, and staking.

Functions of the solution

Connects each participant, such as novice investor, the general public, professional investor, project foundation, YouTuber, influencer, in the virtual asset investment market and improve information asymmetry

User pain points

The early virtual asset ecosystem was separated online and offline. While under the same concept of 'virtual assets', the two systems had apparent differences. The main objective of the offline system was to provide education for those who are unfamiliar with virtual assets or just beginning to learn them. Mostly it ended up offering rudimentary level education rather than specialized areas such as Bot Trading. Online was an exclusive area for experts who were more professional about investments than those who remained offline.
The major purposes of these online and offline communities are; to make payments for virtual asset transactions and investments, sign contracts, or share stock information. The problem is that each community is segregated so exclusively, so it is challenging to find correlations with one another.

3.1.3 Product/Service Line Description

No data available

3.1.4 Competitive Advantage

No Input

3.1.5 Intellectual Property

No Input

3.2 Partnerships

League of Traders

Counterparty Website	leagueoftraders.io
Counterparty Description	
Applicable Dates	

Does this partnership has an expiration date?	No
Revenue Generation	No
Expected Revenue (USD)	N/A
Partnership Description	
Expected Benefits to Project Team	
Expected Benefits to Counterparty	

Alliance X

Counterparty Website	alliance.io
Counterparty Description	
Applicable Dates	
Does this partnership has an expiration date?	No
Revenue Generation	No
Expected Revenue (USD)	N/A
Partnership Description	
Expected Benefits to Project Team	
Expected Benefits to Counterparty	

3.3 Project Progress

History

2020 1Q-2Q
API/BOT 트레이딩 엔진 개발
TMC VIP 라운지 기획

2020 3Q-4Q
API/BOT 트레이딩 엔진 베타 버전 오픈
TMC wallet 베타 버전 오픈
대형거래소추가상장

Project Status

Pre-development Stage

Development of the platform and business operations have been or will be funded through the following sources

Initial token sale(Public and Private)

Plan or Strategy to expand platform or token

No Input

3.4 Milestones

Title	Target Date	Status	Description
TMC B2C BOT Trading Engine	2022-12-31		2022 • B2C: Online BOT Trading Engine launching • Operate Crypto Campus
TMC B2B BOT Trading Engine	2021-12-31		2021 • B2B: Online BOT Trading Engine launching • Operate Crypto Campus • Launch Offline Crypto Campus
TMC Cryto Campus & Trading Engine Beta version	2020-12-31	Completed	2020 3Q~4Q • BOT Trading Engine Beta version • Tutorial for Trading and Exchange Content
TMC Alpha version	2020-06-30		2020 1Q~2Q • Plan of Offline Crypto Campus • BOT Trading Engine Development • Issue ERC type of TMC token

3.5 Use Case

No Input

3.6 Legal Concerns

No data available

PART III. Financial Information

ITEM 1. Equity Shareholders

The following sets forth company cap table of equity shareholders of the organization with more than 5% stake as of 2020-09-28
Number of Shares Outstanding:

Shareholder Name	Title or Relations with Company	Percentage of Total Outstanding Shares	Number of Shares
No data available			

ITEM 2. Equity Funding History

2.1 Equity Funding Rounds

Transaction Name	Announced Date	Number of Investors	Money Raised (In USD)	Lead Investors
No data available				

2.2 Extraordinary Relations with Company

The following sets forth companies and organizations with extra-ordinary relations with company as of 2020-09-28

Company Name	Country of Incorporation	Start Date	End Date	Relationship Details
No data available				

ITEM 3. Financial Disclosures

The following are simplified and condensed financial statements submitted by the company for disclosure last updated on 2020-09-28:

3.1 Simplified Income Statement

○ Year ◉ Quarter

3.2 Simplified Balance Sheet

○ Year ◉ Quarter

3.3 Key Ratios

No data available

PART IV. Token Information

ITEM 1. Token Profile

Token Name	Trading Membership Community
Symbol	TMC
Token Economy	The demand and supply of tokens must be free for the growth of the platform based on TMC membership and community. The ecosystem is formed through the use of tokens that are paid and exchanged within the platform and on the exchange. As the size of the TMC ecosystem expands, the value of the token will be stabilized. In addition, payments, exchanges, and transactions within the exchange will become more active.
Token Usage	
Short Token Description	TMC will ultimately construct a new ecosystem for an education specialized in virtual asset trading, meetups, and trading network systems including virtual asset management, consulting, education, and investments.
Token Contract Address	https://etherscan.io/address/0x1c153badb7e54abcdcb65f0a09fcd6f10de36aa3
Base Platform	ERC-20
Mainnet Explorer Url	
Network	No Input
Project Type	Platform
Tokens were initially available and currently obtainable in the following method(s)	1. Exchange offering
Additional Token issuance or minting conditions, including implemented natural inflation.	
Trading practices after the Token Sale by Company	
Method of allocating tokens during Token Sale	

Token allocation percentage based on Total Supply immediately after Token Generation Event

Token Holder Rights

a) Receive payments or other consideration under the following circumstances
Lock-up bassed on white paper and token purchase contract.

b) Tokens give holders ownership or contractual interest or rights in the following circumstances
The relationship between token ownership and project operation decision making is low

c) Token holders may vote on the following matters
No right to vote

d) Other information that may be relevant to the Tokens or their sale
Lock-up bassed on white paper and token purchase contract.

ITEM 2. Token Sales

2.1 Token Sales details

No Input

Percentage of individual investors at initial offering

Terms and conditions for top backers

No Input

2.2 Initial Offering Rounds

No data available

*: Proposed calculation, but not necessarily mandatory, is based on USD equivalent of cryptocurrency received between the start and end date of the Token sale duration calculated by ((High+Low)/2) of market price

ITEM 3. Token Supply History

The following is a manual record Token supply history as of 2020-09-28. Corresponding transactions hashes have not been provided within this report.

Purpose	Date	Amount	Value (USD)	Post Total Supply	Post Circulating Supply
Activation of TMC Ecosystem	2020-02-06	500,000,000	N/A	500,000,000	75,000,000

ITEM 4. Listed Exchanges

Exchange	Pair	Price	Volume	Percentage

No data available

ITEM 5. Token Ownership

The following is an automatic query result of wallet addresses based on balance holdings with meta data application as of 2020-09-28.

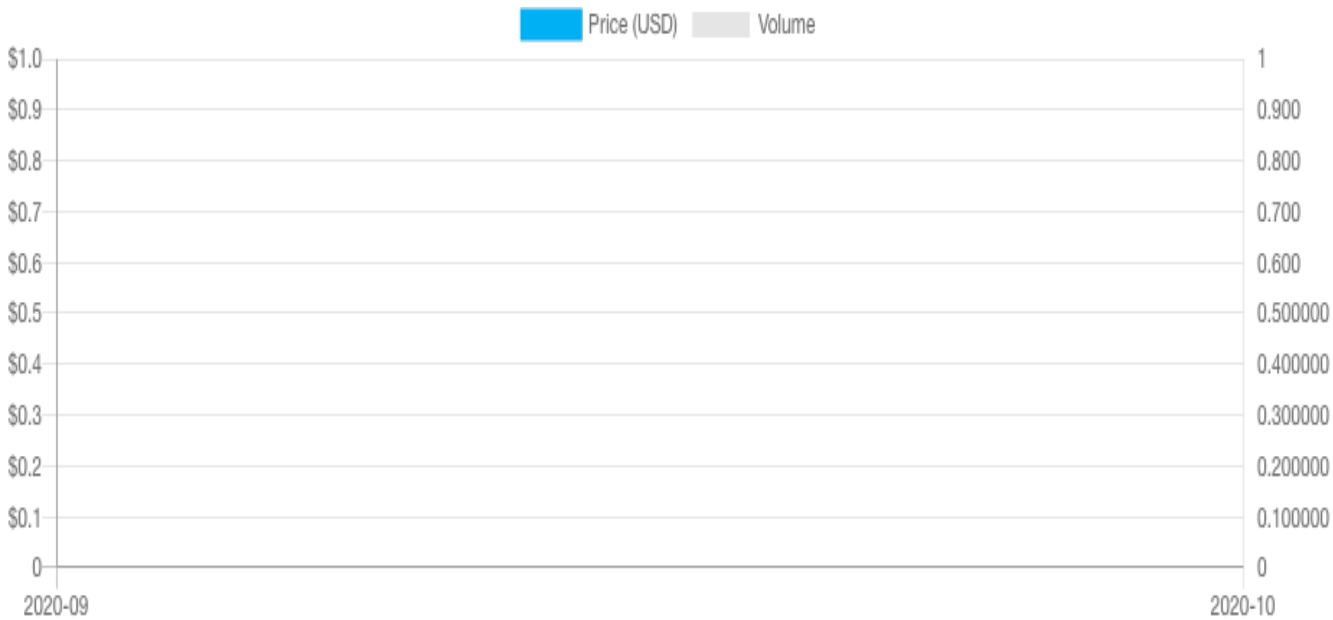
Rank	Address	Balance	Percentage

ITEM 6. Token Price and Market Cap

The following are market data present as of 2020-09-28.

Market Cap Rank

Price Performance



▸ **USD**

Current Price :

Change (7d/24h/1h) : % | % | %

Market Cap : -

Initial Offering Price : $-

Return since Initial Offering :

▸ **ETH**

Current Price :

Change (7d/24h/1h) : % | % | %

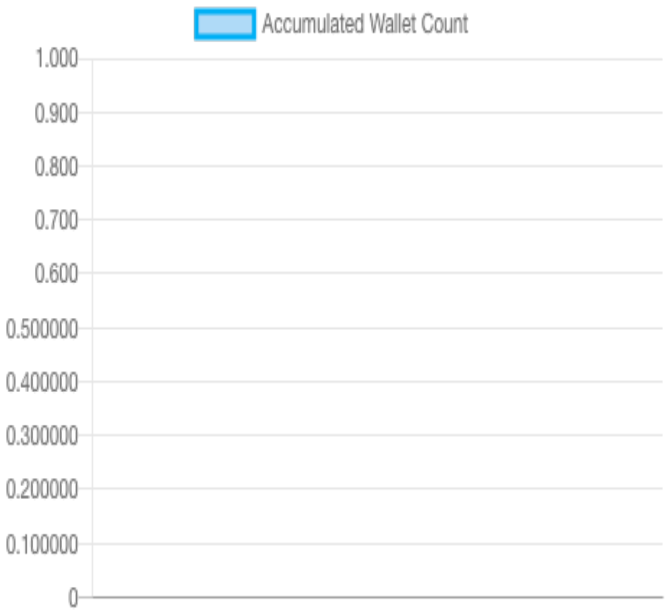
Market Cap : -

Initial Offering Price : - ETH

Return since Initial Offering :

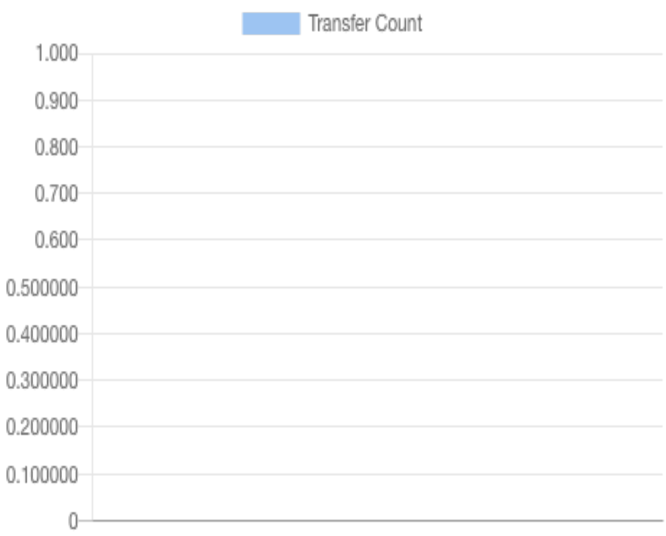
ITEM 7. On-chain Performance

Accumulated Wallet Count



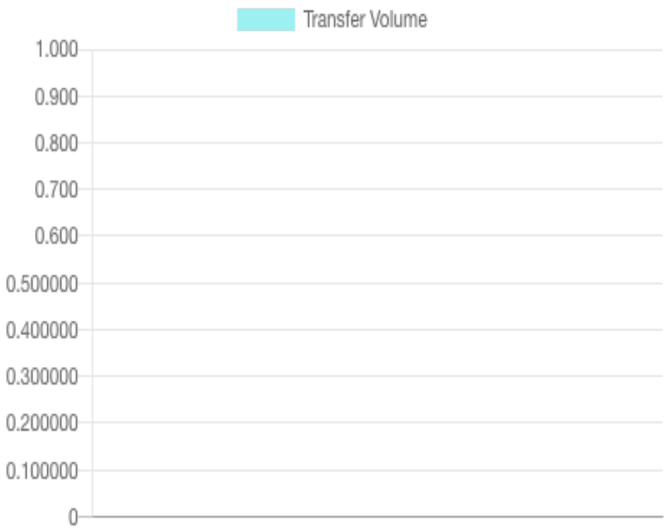
Date	Accumulated Wallet Count	New Wallet Count
	No data available	

Transfer Count



Date	Token Transfer Count
	No data available

Transfer Volume



Date	Token Transfer Volume
No data available	

PART V. Compliance

ITEM 1. Legal

Legal Memorandums and Opinions

Date	Target Jurisdiction	Sender / Written by	File
No data available			

Legal Compliance

Q: Can you ensure that your project is in compliance with all laws in the countries that you conduct business and the jurisdiction of where your company is incorporated? Please use the input field to describe your circumstances in case you cannot ensure compliance.
A:

Q: Can you ensure that there are no elements or features that potentially involve damaging public interests in certain countries due to the activities promoted by the project? (Gambling/drugs, etc.) Please use the input field to describe your circumstances in case you cannot ensure compliance.
A:

Q: Can you ensure that your token/coin project is not categorized as a security under any existing global capital market regulations? Please use the input field to describe your circumstances in case you cannot ensure compliance.
A:

ITEM 2. Technical

Technical audit results and other equivalents

File	Date	Document Title	Audited by / Reported by
No data available			

Technical Compliance

Q: Can you ensure that your company has the technical capability to cooperate with exchanges? (Daemon/Wallet/Mainnet support/etc.) If your answer is yes, please use the input field to describe what necessary steps are required for the exchanges to engage in listing your project.
A: