

Report Date 2021-04-28

EN ▼

Singapore
CrossAngle Pte. Ltd.

Profile Report (Public)



Holo Ltd.

Gibraltar
(Country or jurisdiction of incorporation)116305
(Entity Registration Number)Austin, United States
(Address, including zip code, including area code, of principal executive offices)

i This is an unverified project.

An official representative from the project has NOT verified the data for this project. The Xangle Research Team collected project information by prioritizing the data source in the following order: 1) Official website, 2) Official SNS channels, 3) Exchanges announcements publicly endorsed by the Project, 4) News by reputable media channels. We have made every attempt to ensure the accuracy of the information provided but cannot guarantee the completeness or correctness of the collected data. Project disclosures and announcements display either the source or submitter for users to assess data credibility.

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WHERE YOU CAN FIND MORE INFORMATION

Readers and others should note that the company announces material information to the public using the company website, press releases, public conference calls, and webcasts. They may also use the following social media channels as a means of disclosing information about the company, products, planned financial and other announcements and attendance at upcoming investor and industry conferences, and other matters.

Channels	Address
Company Website	https://holo.host/
Main communication channel	
Twitter	https://twitter.com/holochain
Company Blog	https://medium.com/holochain
Facebook	https://www.facebook.com/holochain.design/
LinkedIn	https://www.linkedin.com/company/holochain/
Github	https://github.com/holochain
Reddit	https://www.reddit.com/r/holochain/
Telegram	https://t.me/channelHolo
WeChat	
KaKaoTalk	
Custom Link	

The information posted through these social media channels may be deemed valid. Accordingly, the public should monitor these accounts and the blog, in addition to following company press releases, conference calls, and webcasts. This list may be updated from time to time and these channels may be updated without notice.

PART I. Corporate Profile

ITEM 1. Basic Corporate Profile

Official Company Name	Holo Ltd.
Establishment Date	11 Oct 2017
Jurisdiction of Incorporation	Gibraltar
Principal Office Location	Austin, United States
Address of Official Company Registration	Portland House, Glacis Road, Gibraltar, GX11 1AA.
Company Name for Website Display	Holo
Description of Company	Holochain is developed as a post-blockchain protocol for storing data in a completely peer-2-peer network. The platform provides a data structure that can be used to build decentralized apps.
Company Website	https://holo.host/
Whitepaper Link	https://github.com/holochain/holochain-proto/blob/whitepaper/holochain.pdf , https://files.holo.host/2017/11/Holo-Currency-White-Paper_2017-11-28.pdf
	Holo is a decentralized hosting platform built on an architecture called Holochain. Holo fulfills on the promise of blockchain by leveraging the scalable architecture of Holochain to accomplish two primary feats:
Mission and Vision	1. Enable fully-functional decentralized applications (far more sophisticated than smart contracts) to serve mainstream Internet users, and 2. Provide the massively scalable crypto-accounting infrastructure required to host and manage applications at such enormous volumes of usage.

ITEM 2. Team

2.1 Executives & Founders

The following sets forth certain information regarding the company's executive officers and founders, their details and positions as of 2021-04-28

Eric Harris-Braun

Position Title	Co-founder
Short Bio	
Experience	MetaCurrency Project / Co Founder Harris-Braun Enterprises, LLC / Co Founder Glass Bead Software / Founder
Education	Yale University / BS, Computer Science
Company e-mail	
Social	in @zippy

Arthur Brock

Position Title	Co-founder
Short Bio	I build targeted currencies which shape the social dynamics of our emerging post-industrial economy. To that end, I've created more than a hundred designs for multi-currency systems, and my software company has built and deployed dozens of those systems. My current focus is launching Holochain, an alternative to blockchain for running fully P2P distributed applications.
Experience	Metacurrency Project / Founder & Systems Architect The Geek Gene, LLC / Geek Meister Emerging Leader Labs / Founder, Facilitator, Source Team Member
Education	Michigan State University / Bachelors, Artificial Intelligence and Comparative Religion
Company e-mail	
Social	in @artbrock

2.2 Engineering Team Leaders

The following sets forth certain information regarding the company's development and engineering leaders, their details and positions as of 2021-04-28

Arthur Brock

Position Title	Chief Architect
Short Bio	Designed Holochain as a platform for next-gen crypto-apps to transcend the performance limitations of blockchain and deliver fully P2P distributed computing.
Experience	
Education	
Social	

Eric Harris-Braun

Position Title	Executive Engineer
Short Bio	Eric is passionate about delivering software for the new economy and supports Holo's organizational development and the Holochain dev team.
Experience	
Education	
Social	

2.3 Advisory

The following sets forth certain information regarding the company's advisories, their details and positions as of 2021-04-28

No data available

2.4 Organization Structure

The following sets forth certain information regarding the structure of the company as of 2021-04-28

Name of Department/Group/Office/etc.	Number of Full-Time Staff	Number of Part-Time Staff	Head of Department (Maybe left blank)
Co-founder	2	0	
Directors	8	0	
Developer	15	0	
Asset manager	1	0	
PR/IR/Marketing	5	0	
Finance/HR/Design/Admin	8	0	
Total	39	0	

PART II. Business Information

ITEM 1. Industry Classification

	Not Applicable
Sector	Technology
Industry	Software and Services
Sub-industry	Infrastructure and Platform
Categories	1. Computation 2. Storage 3. dApp 4. Interoperability

ITEM 2. Industry Description

2.1 Industry Overview

Cloud computing is a hosted infrastructure; it uses the internet in order to deliver IT services, thus eliminating capital expenditure on infrastructure. It also helps in ensuring consumption-based billing, and is witnessing increasing adoption in a number of end-use sectors including government organizations. This is expected to be the key driving force for the market in the coming years. While larger organizations use private clouds to ensure security and reliability, smaller organizations usually opt for public cloud services since they are cost-efficient in nature. Traditional IT infrastructure requires developing, deploying, and testing applications, which not only results in high investment, but may also cause under-utilization of resources. Concerns regarding security, privacy, and data access are the major restraints to market growth, since they may adversely affect business performance.

In terms of IT capability, business processes was the largest segment and occupied over 75% of the overall market share in 2012. It is also expected to grow at the fastest rate over the forecast period and includes e-commerce, payment processing, human resources, cloud-based advertising, etc. Cloud computing helps implement software, infrastructure, and platform as a service. Software as a Service (SaaS) accounted for majority of the market share in 2012. Infrastructure as a Service (IaaS) and Platform as a Service (PaaS), which is in the nascent stage, are expected to gain market share over the next few years. PaaS solutions comprise raw compute platform, business application platform, web application platform, and social application platform.

North America accounted for over half of the global market in 2012 largely on account of the U.S. It is expected to lose significant market share by the end of the forecast period to Asia Pacific and Europe. Key participants for SaaS include Google, Hotmail, Adobe, Cisco, Demandware, etc., while major PaaS players are IBM, Microsoft and Google. IaaS providers include GoGrid, Akamai, and Joyent among others. (Grand View)

2.2 Recent Trends

(1) Serverless Cloud Computing will bring in more usage and use cases.

Serverless is a new type of computing model that allows organizations to manage only the computing resources they need for each distinct action.

The new computing model removes the need for developers or system admins to manage the infrastructure resources offered by cloud providers. While serverless computing does, in fact, use servers to run applications, it removes the server management and capacity planning aspect of cloud computing. This gives serverless computing its name.

Serverless computing is already the highest growth public cloud service, growing from 12% adoption in early 2017 to 21% adoption in early 2018, according to a survey conducted by cloud management company RightScale.

While a number of other public cloud services have greater total adoption (such as database-as-a-service, or DBaaS), serverless is more popular than many emerging (and hyped) services like machine learning and IoT.

This is likely due to the fact that serverless can benefit all types of applications, no matter the industry or use case. It can also improve the development process overall, not just the functionality experienced by the end user.

According to CB Insights Market Sizing tool, the serverless computing industry is estimated to grow from approximately \$1.88B in 2016 to \$7.72B by 2021, a compound annual growth rate of 33%.

(CB Insights)

(2) Cloud Security Challenges

Companies continue to move business critical workloads and their most sensitive data to the cloud, yet security challenges remain. The report found that 72 percent of respondents feel the public cloud is more secure than what they can deliver in their own data center and are moving data to the cloud, but visibility gaps remain that can make it hard for businesses to understand where and how their critical data is handled in the cloud. The survey also found a projected 3.5 times increase in the number of organizations with more than half of their data in the cloud from 2018 to 2020, and 71 percent of organizations indicated that a majority of this cloud data is sensitive, up from 50 percent last year. However, the vast majority (92 percent) noted they are concerned about employees following cloud policies designed to protect this data. Cloud services are no longer nice-to-have tertiary elements of IT—they serve core functions essential to all aspects of business operations. (Oracle and KPMG Cloud Threat Report 2019)

(3) Massive growth in cloud solutions

Cloud computing has taken the technology industry by storm. Bain estimates that revenues for public and private cloud hardware, software and services amount to \$180 billion, or 16% of the \$1.1 trillion enterprise IT industry. From 2012 to 2015, cloud demand accounted for 70% of related IT market growth, and we expect it to represent 60% of growth through 2020. Technology providers that fail to compete and win in tomorrow's cloud computing market risk missing out on this important source of future growth. (Bain&Co)

2.3 Target Market Size

The worldwide public cloud services market is projected to grow 17.5 percent in 2019 to total \$214.3 billion, up from \$182.4 billion in 2018, according to Gartner, Inc.

The fastest-growing market segment will be cloud system infrastructure services, or infrastructure as a service (IaaS), which is forecast to grow 27.5 percent in 2019 to reach \$38.9 billion, up from \$30.5 billion in 2018. The second-highest growth rate of 21.8 percent will be achieved by cloud application infrastructure services, or platform as a service (PaaS).

"Cloud services are definitely shaking up the industry," said Sid Nag, research vice president at Gartner. "At Gartner, we know of no vendor or service provider today whose business model offerings and revenue growth are not influenced by the increasing adoption of cloud-first strategies in organizations. What we see now is only the beginning, though. Through 2022, Gartner projects the market size and growth of the cloud services industry at nearly three times the growth of overall IT services." (Gartner)

2.4 Target Customers

1. Cloud Computing Users,
2. Application Developers
3. Host
4. End-User Participant -

2.5 Competitors

2.5.1 Existing Industry Competitors

The following sets forth certain information regarding the company's conventional competitors already established within the industry as of 2021-04-28:

Amazon Web Services

Description	Amazon Web Services (AWS) is a subsidiary of Amazon that provides on-demand cloud computing platforms to individuals, companies, and governments, on a metered pay-as-you-go basis. In aggregate, these cloud computing web services provide a set of primitive, abstract technical infrastructure and distributed computing building blocks and tools.
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Microsoft Azure

Description	Azure is an ever-expanding set of cloud computing services to help your organization meet its business challenges. With Azure, your business or organization has the freedom to build, manage, and deploy applications on a massive, global network using your preferred tools and frameworks.
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Rackspace

Description	Rackspace accelerates the value of the cloud. We meet you where you are and get you where you need to go, helping you realize the power of digital transformation without the complexity and expense of managing it on your own. We deliver unbiased expertise through our comprehensive portfolio of managed services — across applications, data, security and infrastructure on the world's leading cloud platforms — with proven results. And we wrap all of our services in Fanatical Experience: the proactive, results-obsessed approach to serving customers that has driven us for two decades.
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Google Cloud Platform

Description	Google Cloud Platform (GCP), offered by Google, is a suite of cloud computing services that runs on the same infrastructure that Google uses internally for its end-user products, such as Google Search and YouTube. Google Cloud Platform provides infrastructure as a service, platform as a service, and serverless computing environments.
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Alibaba Cloud

Description	As a business unit of Alibaba Group (NYSE: BABA), Alibaba Cloud provides a comprehensive suite of global cloud computing services to power both our international customers' online businesses and Alibaba Group's own e-commerce ecosystem. In January 2017, Alibaba Cloud became the official Cloud Services Partner of the International Olympic Committee.
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2.5.2 Token Project Competitors

The following sets forth certain information regarding the company's competitors that have implemented Token economics as of 2021-04-28:

Ethereum

Token Symbol	ETH
Network Type	
Description	Launched in 2015, Ethereum is a decentralized software platform that enables SmartContracts and Distributed Applications (DApps) to be built and run without any downtime, fraud, control or interference from a third party. The platform is also the basis for its own virtual currency, Ether. Ethereum is not just a platform but also a programming language (Turing complete) running on a blockchain, helping developers to build and publish distributed applications. The potential applications of Ethereum are wide ranging.

ITEM 3. Project's Business Model

3.1 Business Description

3.1.1 Revenue Model

Fees from transactions on the network

3.1.2 Platform or Application Overview

General platform description

No Input

Functions of the solution

The Holo ecosystem relies on hosts that provide processing and storage for distributed applications while earning redeemable credits.

Holochain provides a data structure that can be used to build decentralized apps. You have your own chain, which you can add data to, including financial transactions. The chains can merge, split, and interact in complex ways. The data is stored in a decentralized way (like Bittorrent). The data has a hash, which is a mathematical fingerprint that corresponds to the data. If someone tampers with the data, the mismatch between the data and the hash will be noticed, and the data rejected as invalid. Digital signatures guarantee the authorship of the data. It's Bittorrent plus git plus digital signatures

User pain points

No Input

3.1.3 Product/Service Line Description

- HoloPort

The HoloPort is an easy and direct way to support the distributed Internet, designed to host peer-to-peer Holochain applications.

As easy-to-use dedicated Holo hosting devices, HoloPorts serve as a bridge between the community running distributed Holochain applications and visitors from the web.

Owners of HoloPorts can charge fees for their hosting service and earn Holo fuel. HoloPorts come in three sizes—the HoloPort Nano, the HoloPort, and the HoloPort+.

- Holochain

Holochain is an open source framework for building fully distributed, peer-to-peer applications.

Holochain apps are versatile, resilient, scalable, and thousands of times more efficient than blockchain (no token or mining required). The purpose of Holochain is to enable humans to interact with each other by mutual-consent to a shared set of rules, without relying on any authority to dictate or unilaterally change those rules. Peer-to-peer interaction means you own and control your data, with no intermediary.

- Holo fuel

Holo fuel is Holo's native, asset-backed, mutual-credit currency.

Holo fuel is a Holochain-based currency that is a contractual service obligation, redeemable for hosting. Holo fuel is a mutual-credit accounting system capable of performing billions of daily microtransactions. Its primary use is for Holochain application (hApp) providers to pay Holo hosts for their services.

- Holo

Holo is a distributed peer-to-peer hosting platform for Holochain apps (hApps); a bridge to the new Internet.

Holo does to web hosting what Airbnb did to hotels—anyone can become a host by turning their computer into a source of revenue, getting paid in Holo fuel for hosting distributed applications. The Holo software runs in the background, allocating spare storage and processing power to serve hApps to the legacy web. Hosts choose what hApps to serve, set their own hosting prices, and manage their own priorities.

3.1.4 Competitive Advantage

Holochain provides the underlying cryptographic fabric to maintain data integrity across unlimited peers without requiring consensus. Also, you can run over 50 full nodes on a cell phone or a \$35 Raspberry Pi computer.

Developers can build distributed applications in familiar languages like JavaScript and build applications designed to operate on the scale of Facebook with no centralized data centers and infrastructure.

Holo, while competitive, differentiates itself primarily through distributing hosting services throughout the network; thus, does not require significant physical infrastructure or capital investment.

3.1.5 Intellectual Property

No Input

3.2 Partnerships

▸ Morpheus.Network

Counterparty Website	https://morpheus.network/
Counterparty Description	
Applicable Dates	
Does this partnership has an expiration date?	No
Revenue Generation	No
Expected Revenue (USD)	N/A
Partnership Description	Holochain will support Morpheus.Network's service to achieve their goal using Holochain framework
Expected Benefits to Project Team	
Expected Benefits to Counterparty	

▶ Promether

Counterparty Website	https://www.promether.com/
Counterparty Description	
Applicable Dates	
Does this partnership has an expiration date?	No
Revenue Generation	No
Expected Revenue (USD)	N/A
Partnership Description	The nature of the partnership is collaboration in terms of security and development. Titled "Strategic Security Partnership," it appears that both are looking to utilize each other's platforms in regards to certain aspects of their projects.
Expected Benefits to Project Team	
Expected Benefits to Counterparty	

▶ Orion

Counterparty Website	https://orionprotocol.io/
Counterparty Description	Orion is the standard for connecting to centralized and decentralized exchanges, enabling an ecosystem of dApps to solve liquidity issues and price parity. The Orion Protocol enables cross-chain trading, omni-exchange accessibility, and liquidity among many other industry-needed features.
Applicable Dates	2019-08-23 ~
Does this partnership has an expiration date?	No
Revenue Generation	No
Expected Revenue (USD)	N/A
Partnership Description	How are we partnering? Orion is building core services on the Holochain framework, including trader escrow, broker settlement and clearing logic and staking liquidity. Orion are continuing to explore moving remaining services to Holochain in the future. Holo will be supporting Orion in their journey with Holochain, and Orion will be supporting the Holo ecosystem through their exchange listing and trading services to Holochain projects. What does the partnership mean for the ecosystem? All existing and future projects building on Holochain will benefit from ease of integration and access to free exchange listing on the Orion Protocol DEX, discounted IEO fund-raising packages and additional trading services. The Orion team have already proved their strong DEX building capabilities with the Waves Dex, and we are excited to see what they can now achieve with Holochain. The Orion Protocol will be a great demonstration of the scalability and efficiency of the Holochain framework and its peer to peer architecture.
Expected Benefits to Project Team	
Expected Benefits to Counterparty	

3.3 Project Progress

History

A year before the financial crisis of 2008 and the subsequent rise of Bitcoin and other cryptocurrency projects, many of the Holo team began dreaming, some together as part of the MetaCurrency Project and some separately. In both the work and lives of these people, the dreams drove deep explorations into new modes of coordinating and new tools to increase our capacity to affect and be affected by one another. In 2018 we proudly break the dam, bringing to bear a concerted groundswell from our robust team of communicators, programmers, strategists, and artists. The Holo project was created to bring the benefits of distributed apps to anyone with a web browser. Casting light on the abyssal zones of our computational culture, we aim to redistribute the wealth and health made possible by our mounting interconnectivity.

Project Status

Pilot Stage

Development of the platform and business operations have been or will be funded through the following sources

Initial token sale(Public and Private)

Sale of tokens from team's pre-mined or pre-allocated reserves post initial sale

Plan or Strategy to expand platform or token

Within Holo we are creating shared incentives for efficiency instead of inefficiency. Holo fuel grows in value the more efficient the network gets. We are developing Holochain, building Holo, building an app development community and building a host network at the same time so we can build a thriving ecosystem.

By keeping the focus on the security and scaling of a cryptographic application engine, Holochain can foster a massive ecosystem of distributed application projects much larger than anything seen in this space so far. When you add to that the ability of Holo to make these applications available to mainstream users in their web browser, that creates an even greater multiplier on the reach and value for the whole ecosystem

3.4 Milestones

Title	Target Date	Status	Description
HoloPort assembly and distribution	2019-08-31		Nearly 3,000 HoloPorts being assembled and shipped to distribution centers around the world before final mailing to our community of backers.
Open Alpha Testnet	2019-08-31		

HoloPorts shipped to presale buyers	2019-08-31		
Beta Mainnet	2019-08-31		
Full Feature Testnet	2019-08-31		
Closed Alpha Testnet	2019-03-31	Completed	Began activity on our test network capable of serving Holochain distributed apps with rollout over multiple waves.
3 Developer Camps & 70+ Hackathons and Meetups	2019-02-28	Completed	Completed our third developer camp and hosted over 70 hackathons, meetups, and build-design intensives around the world.
Holochain available in Rust HDK	2018-11-30	Completed	Brought together all the tooling developers need to build real Holochain apps totalling 10k+ commits in 80+ repos—and counting.
Level up communication with our community	2018-05-31	Completed	Established channels for ongoing community discussion— Telegram (13k), Reddit (6k), Mattermost (4.7k) as of April 2019
Initial Community Offering (ICO) closes	2018-04-28	Completed	A total of 30,202 ETH was contributed by the community thus minting 177,619,433,541 HOT during our month-long ICO.
Crowdfunding goal surpassed 72 hours after launch	2017-12-31	Completed	Over 2000 HoloPorts sold to community members from 67 countries during our Indiegogo crowdfunding campaign.
Holo Green Paper draft	2017-12-15	Completed	Team members release documentation on Holo's purpose to deliver Holochain's distributed computing to the masses.
Jurisdiction established for our ICO	2017-10-31	Completed	Jurisdiction established in Gibraltar, supporting our goal of launching our Initial Community Offering.
HoloPort Prototype #1	2017-10-15	Completed	The first functional version of HoloPort hardware created, with a prototype case for motherboard and specs testing.
Holochain Whitepaper draft	2017-10-01	Completed	Team members release the first technical documentation— "Holochain: scalable agent-centric distributed computing".
Startup funding seeds initial community	2017-06-30	Completed	Fifteen interns meet to begin their Holochain journey, developing apps and establishing connections with our first community members.
Alpha 0	2017-03-31	Completed	Clutter: a working app to show the world

3.5 Use Case

No Input

3.6 Legal Concerns

No data available

PART III. Financial Information

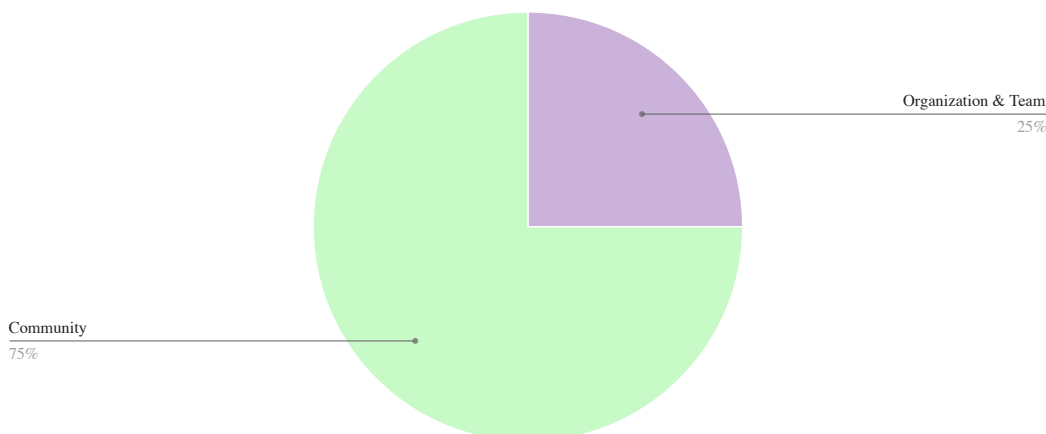
This section is only accessible by our Partners. Please contact us at direct@crossangle.io to inquire about access.

PART IV. Token Information

ITEM 1. Token Profile

Token Name	HoloToken
Symbol	HOT
Token Economy	
Token Usage	HoloToken acts as Holo fuel, which is a mutual-credit accounting system capable of performing billions of daily microtransactions. Its primary use is for Holochain application (hApp) providers to pay Holo hosts for their services.
Short Token Description	A mutual-credit accounting system capable of performing micro-transactions
Token Contract Address	0x6c6ee5e31d828de241282b9606c8e98ea48526e2
Base Platform	Ethereum and will switch to its own mainnet Holochain in the future
Mainnet Explorer Url	
Network	No Input
Project Type	Platform
Tokens were initially available and currently obtainable in the following method(s)	1. Public offering
Additional Token issuance or minting conditions, including implemented natural inflation.	The max supply of Holo fuel is controlled algorithmically by the network's code. We have mechanisms that create a dynamic supply in response and counter to economic signals. Generally speaking, we want supply of fuel to expand when prices are going up and to contract when prices are going down, so that price changes are in response to underlying needs rather artificial scarcity or overabundance.
Trading practices after the Token Sale by Company	1. Company has not purchased or sold Tokens after the Token Sale
Method of allocating tokens during Token Sale	Minted directly into user wallets - 0x6c6EE5e31d828De241282B9606C8e98Ea48526E2

Token allocation percentage based on Total Supply immediately after Token Generation Event



Token Holder Rights

- Receive payments or other consideration under the following circumstances
No Input
- Tokens give holders ownership or contractual interest or rights in the following circumstances
No Input
- Token holders may vote on the following matters
No Input
- Other information that may be relevant to the Tokens or their sale
No Input

ITEM 2. Token Sales

2.1 Token Sales details

No Input

Percentage of individual investors at initial offering

Terms and conditions for top backers

No Input

2.2 Initial Offering Rounds

No data available

*: Proposed calculation, but not necessarily mandatory, is based on USD equivalent of cryptocurrency received between the start and end date of the Token sale duration calculated by $((\text{High} + \text{Low}) / 2)$ of market price

ITEM 3. Token Supply History

The following is a manual record Token supply history as of 2021-04-28. Corresponding transactions hashes have not been provided within this report.

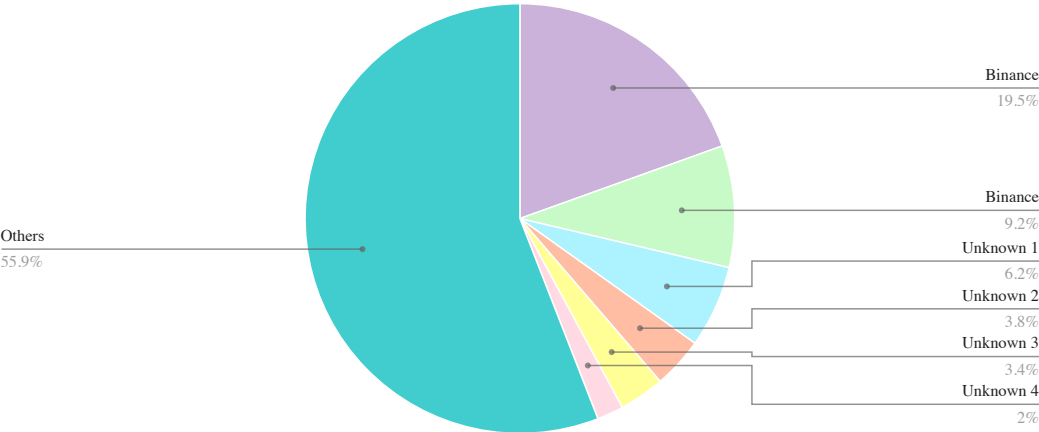
Purpose	Date	Amount	Value (USD)	Post Total Supply	Post Circulating Supply
Token Generation	2018-02-01	177,619,433,541	N/A	177,619,433,541	N/A

ITEM 4. Listed Exchanges

	Exchange	Pair	Price	Volume	Percentage
	Binance	HOT/USDT	-	\$419,876,669	33.30%
	Binance	HOT/USDT	-	\$324,417,991	25.80%
	Paribu	HOT/TRY	-	\$212,146,105	16.80%
	Binance	HOT/TRY	-	\$103,524,269	8.20%
	Bitvavo	HOT/EUR	-	\$36,630,312	2.90%
	BigONE	HOT/USDT	-	\$24,805,723	2.00%
	Binance	HOT/ETH	-	\$19,912,269	1.60%
	LATOKEN	HOT/USDT	-	\$9,363,874	0.70%
	Binance	HOT/BNB	-	\$9,273,926	0.70%
	BitMart	HOT/ETH	-	\$8,765,215	0.70%

ITEM 5. Token Ownership

The following is an automatic query result of wallet addresses based on balance holdings with meta data application as of 2021-04-28.

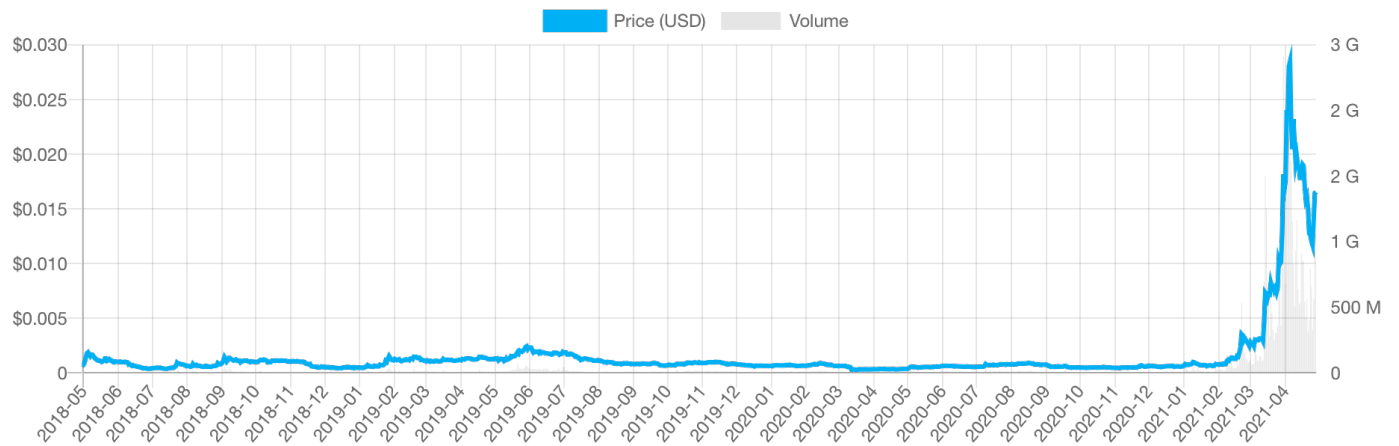


Rank	Address	Balance	Percentage
1	0xBE0eB53F46cd790Cd13851d5EFf43D12404d33E8 (Binance)	34,662,809,713	19.52%
2	0xF977814e90dA44bFA03b6295A0616a897441aceC (Binance)	16,259,310,888	9.15%
3	0xa23cbCdFAfd09De2ce793D0A08f51865885Be3f5 (Unknown 1)	10,984,706,766	6.18%
4	0xd9aF60f8127d3fbE6E1b3D9fF5Cfbeb1f179e9e1 (Unknown 2)	6,802,136,963	3.83%
5	0x6554F8587d4d40e3E58F3fEc7720270Df96b314C (Unknown 3)	6,061,014,938	3.41%
6	0x9649a77286AFC29B8DbA2F181E99a1Ed9d3711FA (Unknown 4)	3,535,000,000	1.99%
7	0x19184aB45C40c2920B0E0e31413b9434ABD243eD (Unknown 5)	2,412,973,784	1.36%
8	0x61ec61377c7c84C5824cB1dCa5c37d859D4F1bcF (Unknown 6)	1,600,000,000	0.90%
9	0x820e21279Ea2a162029C0e1B7F505F00559C7eCA (Unknown 7)	1,530,022,000	0.86%
10	0x757783c10787b968E8D6a2786B0E704d070e3c9a (Unknown 8)	1,287,889,716	0.73%
11	0x3f5CE5FBFe3E9af3971dD833D26bA9b5C936f0bE (Binance)	1,272,002,474	0.72%
12	0x92b99fA56875CE0e9f449182134A2990C4aC5757 (Unknown 9)	1,260,982,387	0.71%
13	0xFaBbC559FBC13921Beb29DDf21C5A37551876B0B (Unknown 10)	1,150,000,000	0.65%
14	0xd643552ce4A1d06f573406017228b74881B88493 (Unknown 11)	1,141,000,000	0.64%
15	0x6262998Ced04146fA42253a5C0AF90CA02dfd2A3 (Unknown 12)	1,137,960,214	0.64%
16	0x53B7dE95320B8474e4A96302a8d7056787089250 (Unknown 13)	1,135,767,082	0.64%
17	0x1f83203919FbfA45a994a35c38C3376100c0BD0D (Unknown 14)	1,002,689,625	0.56%
18	0xd1a3DcD7E6e81aE8D65B37016cF7Fa954B9dfD2B (Unknown 15)	1,000,001,568	0.56%
19	0x72A53cDBBcc1b9efa39c834A540550e23463AAcB (Unknown 16)	865,100,000	0.49%
20	0x9acbB72Cf67103A30333A32CD203459c6a9c3311 (Unknown 17)	606,139,854	0.34%

ITEM 6. Token Price

The following are market data present as of 2021-04-28.

Price Performance



► USD

Current Price : \$0.016598

Change (7d/24h/1h) : -1.8% | 17.8% | -1.8%

Initial Offering Price : \$0.000150

Return since Initial Offering : 110.65 X

► ETH

Current Price : 0.000006 ETH

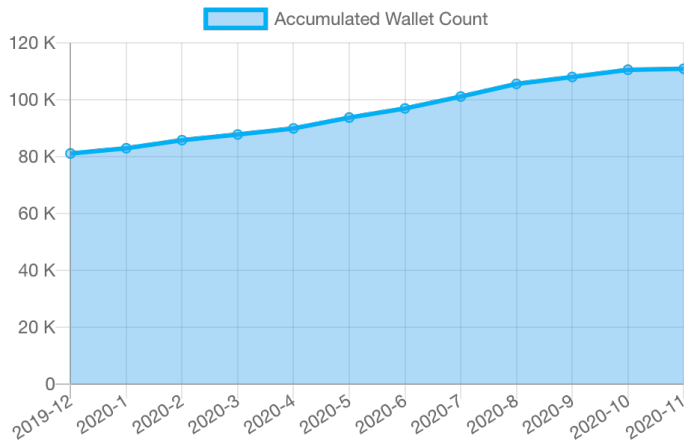
Change (7d/24h/1h) : -13.5% | 12.5% | 0.4%

Initial Offering Price : 0.00000023 ETH

Return since Initial Offering : 27.3 X

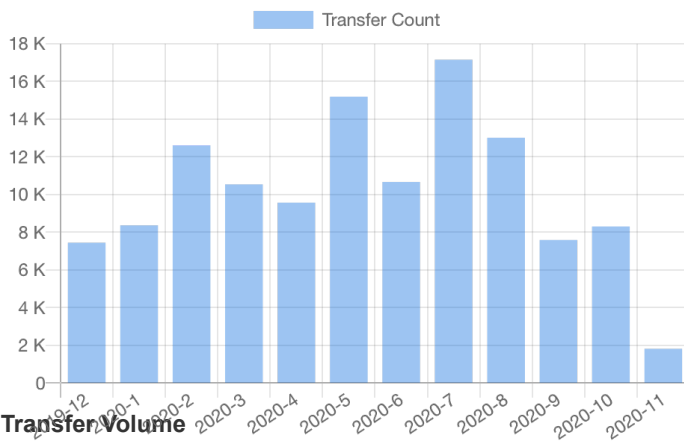
ITEM 7. On-chain Performance

Accumulated Wallet Count



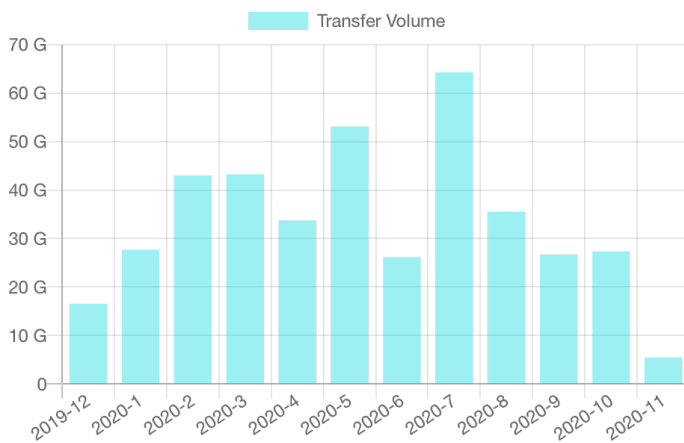
Date	Accumulated Wallet Count	New Wallet Count
2020-11	110,891	365
2020-10	110,526	2,526
2020-9	108,000	2,438
2020-8	105,562	4,458
2020-7	101,104	4,178
2020-6	96,926	3,219
2020-5	93,707	3,814
2020-4	89,893	2,133
2020-3	87,760	1,998
2020-2	85,762	2,838
2020-1	82,924	1,855
2019-12	81,069	1,654

Transfer Count



Date	Token Transfer Count
2020-11	1,809
2020-10	8,301
2020-9	7,583
2020-8	13,012
2020-7	17,158
2020-6	10,665
2020-5	15,192
2020-4	9,566
2020-3	10,538
2020-2	12,609
2020-1	8,363
2019-12	7,443

Transfer Volume



Date	Token Transfer Volume
2020-11	5,426,825,977.331
2020-10	27,348,363,713.591
2020-9	26,662,111,844.904
2020-8	35,522,921,014.678
2020-7	64,324,893,051.283
2020-6	26,144,999,224.07
2020-5	53,128,263,624.894
2020-4	33,730,307,146.883
2020-3	43,242,059,799.356
2020-2	43,029,914,941.961
2020-1	27,659,971,847.094
2019-12	16,535,641,457.232

PART V. Compliance

This section is only accessible by our Partners. Please contact us at direct@crossangle.io to inquire about access.