

Report Date 2021-04-12

EN

Singapore
CrossAngle Pte. Ltd.

Profile Report (Public)



Terra Virtua Limited.

(Country or jurisdiction of incorporation)

(Entity Registration Number)

(Address, including zip code, including area code, of principal executive offices)

i This is an unverified project.

An official representative from the project has NOT verified the data for this project. The Xangle Research Team collected project information by prioritizing the data source in the following order: 1) Official website, 2) Official SNS channels, 3) Exchanges announcements publicly endorsed by the Project, 4) News by reputable media channels. We have made every attempt to ensure the accuracy of the information provided but cannot guarantee the completeness or correctness of the collected data. Project disclosures and announcements display either the source or submitter for users to assess data credibility.

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WHERE YOU CAN FIND MORE INFORMATION

Readers and others should note that the company announces material information to the public using the company website, press releases, public conference calls, and webcasts. They may also use the following social media channels as a means of disclosing information about the company, products, planned financial and other announcements and attendance at upcoming investor and industry conferences, and other matters.

Channels	Address
Company Website	https://terravirtua.io/
Main communication channel	telegram
Twitter	https://twitter.com/terra_virtua
Company Blog	https://medium.com/terravirtua
Facebook	https://www.facebook.com/OfficialTerraVirtua/
Linkedin	
Github	
Reddit	https://www.reddit.com/user/terravirtua
Telegram	https://t.me/TerraVirtua
WeChat	
KaKaoTalk	
Custom Link	Instagram - https://www.instagram.com/terravirtua/ Discord - https://discord.com/invite/Pw7ffZe Youtube - https://www.youtube.com/TerraVirtua

The information posted through these social media channels may be deemed valid. Accordingly, the public should monitor these accounts and the blog, in addition to following company press releases, conference calls, and webcasts. This list may be updated from time to time and these channels may be updated without notice.

PART I. Corporate Profile

ITEM 1. Basic Corporate Profile

Official Company Name	Terra Virtua Limited.
Establishment Date	
Jurisdiction of Incorporation	
Principal Office Location	
Address of Official Company Registration	
Company Name for Website Display	
Description of Company	Terra Virtuatm is a unique Virtual Environment, focussing entirely on immersive VR entertainment, built around a strong community and social connection. This new, exciting VR platform will be comprised of specifically-themed zones, each zone hosting differing entertainment experiences.
Company Website	https://terravirtua.io/
Whitepaper Link	https://coinwoot.com/wp-content/uploads/Terra_Virtua_Whitepaper_eng.pdf
Mission and Vision	

ITEM 2. Team

2.1 Executives & Founders

The following sets forth certain information regarding the company's executive officers and founders, their details and positions as of 2021-04-12

Gary Bracey

Position Title	CEO
Short Bio	A BAFTA-nominated games industry veteran of 35+ years, has been active in all aspects of the business from Head of Development at Ocean Software in the 80's/90's to Founder of tech company Digimask in 2000. Having been involved in every transition of the videogames cycle, from home computer to console to mobile to VR, Bracey has demonstrated an ability to identify and bring to market successful games, not only for the Western territories but Asia also. Bracey is an active member of both BAFTA and UKIE.
Experience	
Education	
Company e-mail	
Social	

Peter Bergstrom

Position Title	CSO
Short Bio	An early enthusiast and investor in the Bitcoin ecosystem since 2011. Joined the Bitcoin Foundation (US) as an evangelist and fundraiser in 2014 and is an honorary lifetime member. Founded BitBlock Ventures in 2014, a blockchain, ICO and smart contract enterprise development firm based in Singapore and Sweden. Prior, a career spanning more than 25 years working as a senior game software executive for, among others, Microsoft (HQ), Sony Europe and as founder/CEO of now 14 year old game publisher Giant Mobile / Giant Media Group (US)
Experience	
Education	
Company e-mail	
Social	

Kish Hirani

Position Title	CTO
Short Bio	An industry leader with 20+ years career in the games industry. Former Head of Developer Services for Sony PlayStation including PS VR from early concept to launch following a brief tech consultant at Microsoft. Various tech director roles at exciting games studios and publishers cemented his early career.
Experience	
Education	
Company e-mail	
Social	

Jawad Ashraf

Position Title	Founder
Short Bio	Jawad Ashraf is a successful entrepreneur focused on technology innovation over a period of 30 years. Currently Head of Technology at the Entertainer Dubai, working on the most successful mobile application in the Middle East. Investor in successful mobile application companies and has been in the VR space since its inception, releasing titles on every platform.
Experience	

Education
Company e-mail
Social

Doug Dyer

Position Title COO

Short Bio

Doug has been a technology executive for nearly 25 years, primarily in the games industry. Doug has previously held leadership roles at Microsoft, THQ, and Warner Bros. He has worked on iconic brands and licenses such as Age of Empires, Unreal Tournament, WWE Wrestling, Major League Baseball, The Simpsons and Harry Potter. At THQ, Doug started THQ Wireless, one of the first global mobile games publishers. He was CEO of publicly-traded Oasys Mobile and most recently has been consulting for leading game, casino, and media companies. Doug has been involved in the development and launch of over 120 games and apps across all platforms accounting for billions in revenue.

Experience
Education
Company e-mail
Social

2.2 Engineering Team Leaders

The following sets forth certain information regarding the company's development and engineering leaders, their details and positions as of 2021-04-12

No data available

2.3 Advisory

The following sets forth certain information regarding the company's advisories, their details and positions as of 2021-04-12

No data available

2.4 Organization Structure

The following sets forth certain information regarding the structure of the company as of 2021-04-12

Name of Department/Group/Office/etc.	Number of Full-Time Staff	Number of Part-Time Staff	Head of Department (Maybe left blank)
No data available			
Total	0	0	

PART II. Business Information

ITEM 1. Industry Classification

	Not Applicable
Sector	Technology
Industry	Software and Services
Sub-industry	IT and Blockchain Services
Categories	

ITEM 2. Industry Description

2.1 Industry Overview

VR hardware is dominating and disrupting the entertainment industries. Predicted to grow to \$200bn+ over the next 5 years, the VR industry will become ubiquitous and prime for consumer hubs and platforms. Terra Virtuatm will offer a unique Netflix-style subscription service to access VR content across games, eSports, movies, live events and more. Such a model is a major differentiator from traditional games product stores such as Steam which provides outright purchase of each and every game/app.

2.2 Recent Trends

2.3 Target Market Size

Some of the biggest tech shows worldwide such as the recent Consumer Electronics Show (CES 2018) in Las Vegas have been dominated by announcements of standalone VR Headsets, the likes of Oculus, Vive, Google and Samsung all launching wireless and affordable rigs which will rapidly stimulate a greater adoption of the tech in the consumer market. Terra Virtuatm will support all these hardware VR headsets when it launches its VR entertainment portal in Q4 2018.

2.4 Target Customers

2.5 Competitors

2.5.1 Existing Industry Competitors

The following sets forth certain information regarding the company's conventional competitors already established within the industry as of 2021-04-12:

No data available

2.5.2 Token Project Competitors

The following sets forth certain information regarding the company's competitors that have implemented Token economics as of 2021-04-12:

No data available

ITEM 3. Project's Business Model

3.1 Business Description

3.1.1 Revenue Model

Premium Publisher revenues will be calculated fairly as a share of the subscription 'pool'. Calculated on a monthly basis, the platform will take 20% of all subscription revenues and the 80% will be split according to the proportion of time visitors spend in the respective games and experiences.

3.1.2 Platform or Application Overview

General platform description

A truly immersive collectible platform across Mobile, AR and VR with unique social, gaming and creative experiences, enabled by blockchain.

Functions of the solution

No Input

User pain points

No Input

3.1.3 Product/Service Line Description

No data available

3.1.4 Competitive Advantage

No Input

3.1.5 Intellectual Property

No Input

3.2 Partnerships

▶ Elrond

Counterparty Website	https://elrond.com/
Counterparty Description	Elrond is the internet-scale blockchain, designed from scratch to bring a 1000-fold cumulative improvement in throughput and execution speed. To achieve this, Elrond introduces two key innovations: a novel Adaptive State Sharding mechanism, and a Secure Proof of Stake (PoS) algorithm, enabling linear scalability with a fast, efficient, and secure consensus mechanism. Thus, Elrond can process upwards of 15,000 transactions per second (TPS), with 6-second latency, and negligible cost, attempting to become the backbone of a permissionless, borderless, globally accessible internet economy.
Applicable Dates	2021-01-05 ~
Does this partnership has an expiration date?	No
Revenue Generation	No
Expected Revenue (USD)	N/A
Partnership Description	Terra Virtua announced the collaboration with Elrond enabling users to add Elrond based NFTs to the collection. The partnership with Elrond will allow innovative scenarios such as NFTs moving between different chains, NFTs tethered to multiple chains at the same time or Elrond-specific items that encourage participants to engage with the blockchain in order to complete their collection. _See the links below for more details._
Expected Benefits to Project Team	
Expected Benefits to Counterparty	

▶ Phantasma

Counterparty Website	https://phantasma.io/
Counterparty Description	Phantasma is a custom built and highly scalable blockchain platform for content distribution, featuring built-in oracles and advanced Smart NFT technology. With its high capacity, native decentralized storage and near free transactions, Phantasma is perfectly suited to provide the technological backbone for the future of gaming, NFTs and digital ownership in its growing ecosystem.
Applicable Dates	2021-01-14 ~
Does this partnership has an expiration date?	No
Revenue Generation	No
Expected Revenue (USD)	N/A
Partnership Description	On January 14, 2021, Terra Virtua announced a new partnership with Phantasma. Phantasma's market-leading Smart NFT technology combined with elements of the Terra Virtua ecosystem means this partnership will bring a seamless NFT minting experience to artists and more. Terra Virtua has been working towards integrating a technology stack focused on enabling artists to self mint their NFTs. Phantasma's NFT self minting console [<code>**_uMint_**</code>](https://ghostmarket.io/mint/) <code>**</code>, <code>**</code> with Smart NFT technology, brings a friction-free NFT minting experience to Terra Virtuan. This aligns with the team's art ecosystem goals — and partnering with Phantasma to integrate this part of the ecosystem will accelerate the creation of an artist ecosystem within Terra Virtua. This will allow smoother onboarding and a faster way to create, with minimal cost or fuss to new users. Phantasma has already built ERC20 token bridges between Ethereum and Phantasma. Their NFT metadata standard is compatible with both the Ethereum and NEO metadata standard. This will allow seamless transfer and metadata of NFTs once the Phantasma NFT swap bridge is live. _See the following links for more details._

Expected Benefits to Project Team
Expected Benefits to Counterparty

▶ Ethernity Chain

Counterparty Website	https://ethernity.io/
Counterparty Description	In the [Ethernity](https://ethernity.io/) Chain ecosystem, all NFTs are purchasable and tradable on-chain. Ethernity Chain will leverage the technology of DeFi and merge it with NFTs to create an exclusive pipeline to rare and collectible content from prominent figures and well-established digital artists.
Applicable Dates	2021-03-17 ~
Does this partnership has an expiration date?	No
Revenue Generation	No
Expected Revenue (USD)	N/A

Partnership Description

On March 17, 2021, Terra Virtua and Ethernity announced their partnership to deliver the benefits of NFTs and digital collectibles to the mainstream.

Both the Ethernity Chain and Terra Virtua can look forward to the exciting new opportunities offered by this new partnership. Combining Ethernity's portfolio of artists with Terra Virtua's advanced capabilities in blockchain, AR and VR have the potential to change the way digital art is produced.

Expected Benefits to Project Team
Expected Benefits to Counterparty

3.3 Project Progress

History

No Input

Project Status

No Input

Development of the platform and business operations have been or will be funded through the following sources

Plan or Strategy to expand platform or token

No Input

3.4 Milestones

Title	Target Date	Status	Description
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3.5 Use Case

No Input

3.6 Legal Concerns

No data available

PART III. Financial Information

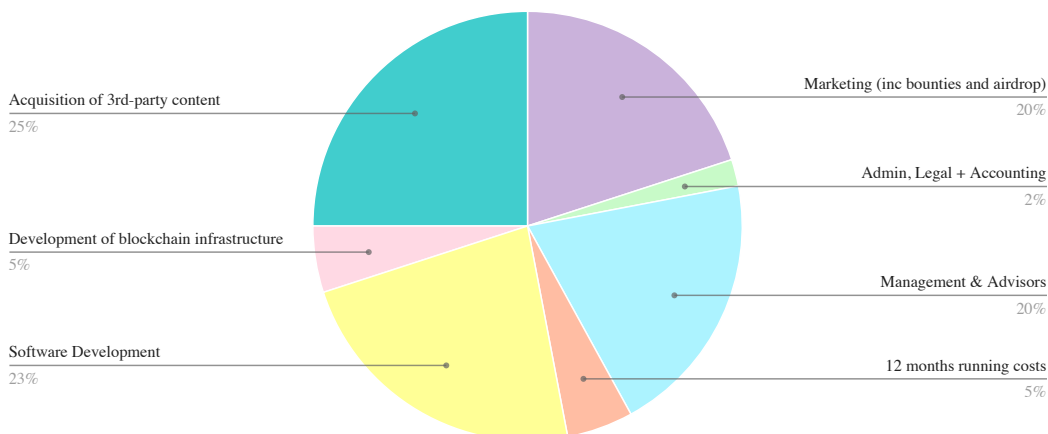
This section is only accessible by our Partners. Please contact us at direct@crossangle.io to inquire about access.

PART IV. Token Information

ITEM 1. Token Profile

Token Name	Terra Virtua Kollect
Symbol	TVK
Token Economy	Stake TVK to join our exclusive Terra Virtua Prestige clubs to earn NFT airdrops, collectible rewards, previews, TVK bonuses and extra platform features. The more you do on the platform the more you can get rewarded. Complete competitions, quests, trade, govern and curate and receive NFT and TVK rewards! Craft your own digital collectibles and fan tokens using our Terra Forma tools. Turbocharge your brand or monetise your creations and skills on our platform. Use TVK to farm exclusive, tradeable NFTs not available anywhere else!
Token Usage	
Short Token Description	TERRA token coin allows consumers access to the content and also facilitate VR developers access to zones within Terra Virtua to host their own content that they will in turn monetize through the consumer.
Token Contract Address	0xd084b83c305dafd76ae3e1b4e1f1fe2ecccb3988
Base Platform	
Mainnet Explorer Url	
Network	No Input
Project Type	
Tokens were initially available and currently obtainable in the following method(s)	1. Public offering
Additional Token issuance or minting conditions, including implemented natural inflation.	
Trading practices after the Token Sale by Company	
Method of allocating tokens during Token Sale	

Token allocation percentage based on Total Supply immediately after Token Generation Event



Token Holder Rights

- a) Receive payments or other consideration under the following circumstances
No Input
- b) Tokens give holders ownership or contractual interest or rights in the following circumstances
No Input
- c) Token holders may vote on the following matters
No Input
- d) Other information that may be relevant to the Tokens or their sale
No Input

ITEM 2. Token Sales

2.1 Token Sales details

No Input

Percentage of individual investors at initial offering

Terms and conditions for top backers

No Input

2.2 Initial Offering Rounds

No data available

*: Proposed calculation, but not necessarily mandatory, is based on USD equivalent of cryptocurrency received between the start and end date of the Token sale duration calculated by $((\text{High} + \text{Low}) / 2)$ of market price

ITEM 3. Token Supply History

The following is a manual record Token supply history as of 2021-04-12. Corresponding transactions hashes have not been provided within this report.

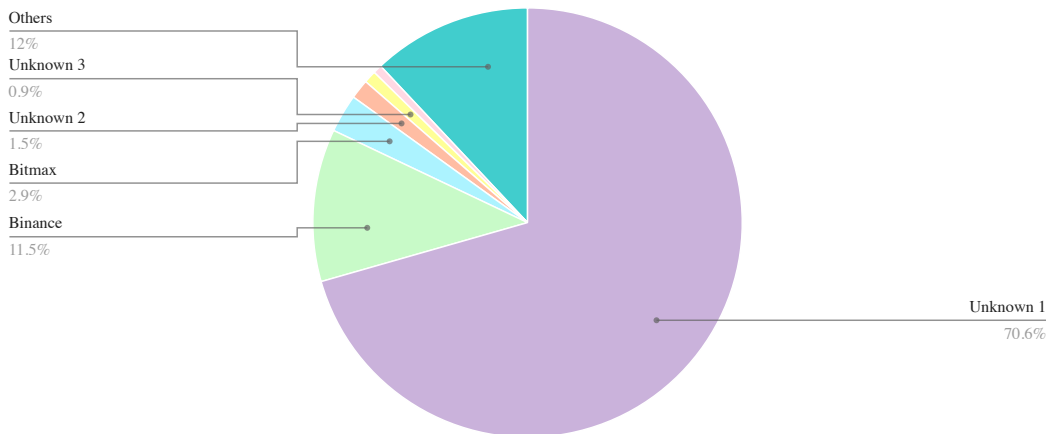
Purpose	Date	Amount	Value (USD)	Post Total Supply	Post Circulating Supply
No data available					

ITEM 4. Listed Exchanges

	Exchange	Pair	Price	Volume	Percentage
	LBank	TVK/USDT	-	\$7,908,149	36.50%
	Binance	TVK/BUSD	\$1	\$5,713,319	26.40%
	Binance	TVK/BTC	\$1	\$3,970,953	18.30%
	Bilaxy	TVK/ETH	\$1	\$3,387,801	15.60%
	AscendEX (Bitmax)	TVK/USDT	\$1	\$681,879	3.10%
	0x Protocol	TVK/WETH	\$1	\$4,334	0.00%
	HitBTC	TVK/BTC	\$1	\$444	0.00%

ITEM 5. Token Ownership

The following is an automatic query result of wallet addresses based on balance holdings with meta data application as of 2021-04-12.



Rank	Address	Balance	Percentage
1	0x197d188218dCF572A1e5175CCdaC783ee0E6734A (Unknown 1)	846,831,919	70.57%
2	0x3f5CE5FBFe3E9af3971dD833D26bA9b5C936f0bE (Binance)	137,843,555	11.49%
3	0x4B1a99467a284Cc690e3237bC69105956816f762 (Bitmax)	34,551,796	2.88%
4	0x125A044ba8bfFcFeF3875270Ac3819369f43e6bA (Unknown 2)	17,550,010	1.46%
5	0x6A512D8c2dc9D933D5d33f49d07cEb2571C15967 (Unknown 3)	11,246,447	0.94%
6	0x56B3DE25bFCE1C3132177C2296acb10A8FF79a70 (Unknown 4)	7,999,790	0.67%
7	0x6967da561Bf5D611C91a91dE2542f8891B1412c0 (Unknown 5)	7,432,658	0.62%
8	0x986a2fCa9eDa0e06fBf7839B89BfC006eE2a23Dd (Unknown 6)	5,664,345	0.47%
9	0xFa539d4B0724C5a4ff702059576f4Df8773a4Af2 (Unknown 7)	5,056,000	0.42%
10	0x1800cA1D8ADC58DaAF5babdE59194166D647011E (Unknown 8)	4,918,989	0.41%
11	0x92410c9ed84cb5bd6EEFfCF05db500D0117B7b09 (Unknown 9)	3,828,500	0.32%
12	0x2050D7e8cc234EFee22B4B8653e9BB13104cb036 (Unknown 10)	3,413,651	0.28%
13	0x17ec047622C000Df03599026A3B39871EC9384DB (Unknown 11)	2,895,155	0.24%
14	0x8444ECfe733b7d091faA056D09258a8942f8A2F1 (Unknown 12)	2,873,702	0.24%
15	0x0F5A2Eb364D8B722CbA4E1E30E2Cf57b6F515B2a (Unknown 13)	2,701,958	0.23%
16	0x202Fb5CF650C31c26AC7FF40e7FE20eE6b769810 (Unknown 14)	2,250,000	0.19%
17	0xEE89d3A3EfD641f0c01940Ef01dd4d3B32Afb902 (Unknown 15)	2,076,604	0.17%
18	0x9099A491208063256388A8dc7E2453933de9d828 (Unknown 16)	1,934,936	0.16%
19	0x2c93e1a44ce3e28AAe30AbB0627cC40181A046a2 (Unknown 17)	1,800,000	0.15%
20	0x80afCc37c41D01a10A342bC71789Bbb47940398D (Unknown 18)	1,500,001	0.13%

ITEM 6. Token Price

The following are market data present as of 2021-04-12.

Price Performance



▸ USD

Current Price : \$0.598

Change (7d/24h/1h) : -15% | -5% | -1.3%

Initial Offering Price : \$0.080000

Return since Initial Offering : 7.48 X

▸ ETH

Current Price : 0.000280 ETH

Change (7d/24h/1h) : -17.3% | -4.7% | -1%

Initial Offering Price : - ETH

Return since Initial Offering :

▸ BTC

Current Price : 0.000010 BTC

Change (7d/24h/1h) : -16.8% | -4.1% | -1%

Initial Offering Price : - BTC

Return since Initial Offering :

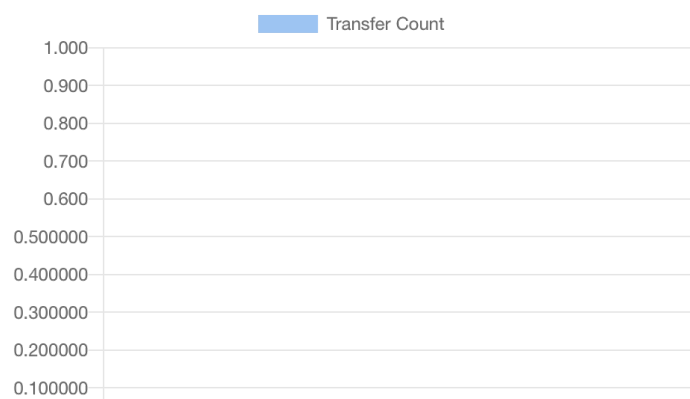
ITEM 7. On-chain Performance

Accumulated Wallet Count



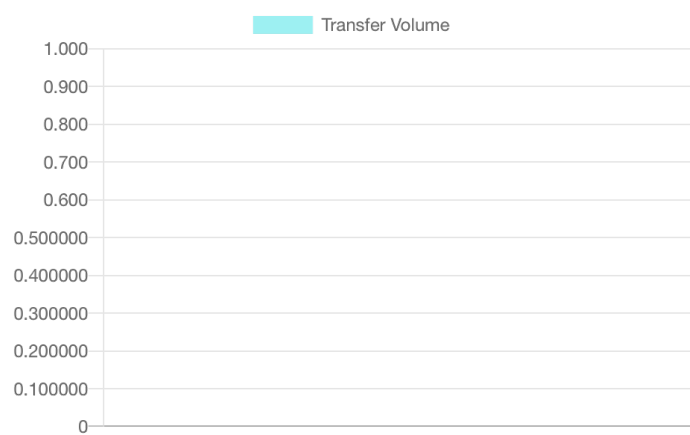
Date	Accumulated Wallet Count	New Wallet Count
No data available		

Transfer Count



Date	Token Transfer Count
No data available	

Transfer Volume



Date	Token Transfer Volume
No data available	

PART V. Compliance

This section is only accessible by our Partners. Please contact us at direct@crossangle.io to inquire about access.